## All games start at 6:15 sharp!

Playoff schedule. Matches will be best of 3 . First 2 sets to $21,3^{\text {rd }}$ set to 15 , no cap
Single elimination. One substitute player is permitted if they played at least once for your team. No subs during matches or between matches of the same night (for doubles teams)

## Late teams:

1 point per minute late, 15 minutes late $=$ forfeit $1^{\text {st }}$ set, 30 minutes late $=$ forfeit $2^{\text {nd }}$ set.

Teams with a bye the first round ref the first games.
Losing teams please stay and ref the next match.
If you win the first match you play a second match against the team that was reffing the first game (unless otherwise stated)
If you win the second match you move on to week 2 of playoffs.
Winning teams report result to staff.
Team Prizes for each Division (ex: AA1, A2, B3...)
$1^{\text {st }}$ : T-shirts and $50 \%$ off next year. (a credit will be issued to your account)
2nd: T-shirts

| 2023 | Wed | Youth boys | 23-Aug |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | averg tier |  |  | Shefford Courts |
| Division | Rank | Team | last 4or5 wks | Court | 6:15 |  |
| YB | 1 | Two Bandits | 1.2 | 16 | ref | play winner at 7 pm on crt 16 |
|  |  |  |  | 17 |  |  |
|  |  |  |  | 17 |  | Crt 172 vs 9 winner refs following game |
|  |  |  |  | 18 |  | and plays next week |
|  | 2 | Hit Men | 1.4 | 17 | 615 |  |
|  | 3 | Gold Diggers | 1.4 | 17 | 7pm | ref at $6 ; 15$, then plays at 7 |
|  | 4 | Prime Time | 1.6 | 18 | 615 |  |
|  | 5 | The Hounds | 1.6 | 16 | 615 | Crt 16, Winner of first match |
|  | 6 | Controlled Chaos | 2.4 | 16 | 615 | plays again, Losers stay to ref |
|  | 7 | Sand Fleas | 2.6 | 18 | 615 |  |
|  | 8 | Monsters | 2.8 | 17 | 7pm | ref at $6 ; 15$, then plays at 7 |
|  | 9 | The Dark Age | 3 | 17 | 615 |  |
|  |  |  |  |  |  | Crt 18 winner plays next week |

Cannot play in playoffs

